

Julian Pasquasy

Junior Developer Analyst

FR / NL / EN

LINKS

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PROFILE

Currently training as a Full-Stack .NET developer at Technifutur, I am looking for a 3-month internship in spring 2027, leading to a permanent position. As a developer, analyst and consultant, I approach projects as a whole, from business requirements analysis to technical design and deployment. Rigorous and versatile, I want to commit long term within a technical team.

TECHNICAL SKILLS

- **Back-end & databases:** C#, .NET Core, ASP.NET Core, EF Core, REST APIs, SQL Server, PostgreSQL, T-SQL, MySQL
- **Front-end & mobile:** TypeScript, JavaScript, Angular, Blazor, MAUI / Ionic, HTML5, CSS3
- **DevOps & systems:** Docker, Git, CI/CD, Linux (Ubuntu), Nginx, Bash / Shell, PM2, UFW
- **Other languages:** PHP, Java, Python, C++, Lua, Rust

WORK EXPERIENCE

Bartender (student job) 01/2025 - 07/2025
Tasty MontLégia, Liège
Ability to work quickly and efficiently in a high-pressure environment.

EDUCATION

.NET Developer 05/2026 - 03/2027
Technifutur & Cefora
Intensive Full-Stack .NET development program (C#, ASP.NET, Angular)

Bachelor's degree in Physical Sciences 02/2022 - 06/2025
University of Liège *(program discontinued)*
Algorithmics and C++ programming.

CESS (Belgian secondary school diploma) 09/2015 - 06/2021
Institut St-Joseph Welkenraedt
Strong Maths / Sciences - Dutch / English - Computer science

LANGUAGES

- **French:** Native
- **Dutch:** Native
- **English:** B2

PROJECTS AND ACHIEVEMENTS

Web Projects & Younye Ecosystem
01/2026 - Present

Design and administration of a complete digital ecosystem:

- **Younye infrastructure & ecosystem:** Overall management of the structure bringing together **self-hosted** services and various web projects.
- **Services & protocol (Rust):** Development in **Rust** of a custom mail service focused on performance, security and low-level protocol handling.
- **Web projects:** Development of websites in **PHP** & **ASP** with an automated deployment pipeline.
- **Custom work:** Web solutions and automated tools for the streamer *Furrtiv*.

LostDynasty - Server & Infrastructure
10/2025 - Present

Creation and full administration of a high-performance community game server:

- Development of **Java (.jar)** plugins optimized for load peaks, **multithreading**, database administration.
- Deployment on a dedicated **Ubuntu** server: DNS routing, SSH hardening, firewall (UFW, Fail2ban) and anti-DDoS.
- Overall project coordination, staff team management.

Discord Bot & CI/CD
01/2023 - Present

Development of connected solutions, moderation tools (Bruxelles Life, Technifutur) and automation:

- Creation of **Node.js** bots using the Discord API: anti-raid, captcha, and synchronization with game servers.
- Setup of **CI/CD**: local development, versioning with Git/GitHub, and **GitHub Actions** workflows.
- Automated deployment over SSH and continuous production uptime ensured by **PM2**.

Bruxelles Life (FiveM)
09/2022 - 04/2024

Feature development and team management on a GTA RP server (complete V2 overhaul):

- Programming of **client/server Lua** scripts with interactive web interfaces (**HTML5, CSS3, JavaScript**).
- Structuring and optimization of **MySQL / oxmysql** databases.
- **Lead Staff & Coordination:** team management, requirements definition, and supervision of freelancers.
- Consulting, audit and technical support assignments for other communities.

APPROACH & METHODOLOGY

Attentive to user needs and committed to software quality, I apply a rigorous methodology at every step: requirements analysis, breaking problems down into subtasks, systematic testing and disciplined version control with Git. This approach allows me to deliver reliable automated deployments, while keeping up with the standards of the .NET and web ecosystem.

SOFT SKILLS

- Diagnosis & problem solving
- Teamwork & listening
- Autonomy & curiosity
- Rigor & organization
- Coordination & mutual support

INTERESTS

- Football / Running / Weight training
- Group dynamics & community involvement
- Game mod development